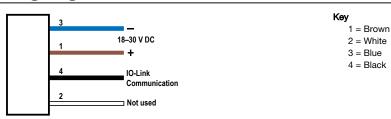
Wiring Diagram



IO-Link®

IO-Link® is a point-to-point communication link between a master device and a sensor and/or light. It can be used to automatically parameterize sensors or lights and to transmit process data. For the latest IO-Link protocol and specifications, please visit www.io-link.com.

For the latest IODD files, please refer to the Banner Engineering Corp website at: www.bannerengineering.com.

IO-Link Process Data In (Device to Master)

Use process data to read the device output state. When the device is in Four State Full Logic mode, use process data to read the device logic state in addition to the output state.

Name	Description	
Output State	Output state follows touch, optical sensor, or push button input	
Device State	Current state (State 1, State 2, State 3, State 4). Only available with Operation Mode set to Four State Full Logic or Multicolor	

IO-Link Process Data Out (Master to Device)

Use process data out to define device states. Use parameter data to define device modes, states, touch settings, output settings, vibration feedback, and custom colors.

Advanced Mode

Use process data to control delays, color, intensity, flash, and other animation types. Process data is also used to control the sequence value dynamically. Use parameter data to create custom colors, intensity, speeds, and to define output and touch settings.

Four State Full Logic Mode

Use process data to define the Job Input state and to read the touch, optical sensor, or push button state and device state (State 1, State 2, State 3, State 4). See below for more information about how to achieve legacy logic types (C, D, E, and H). Use parameter data to change color, intensity, flash, speed, select animation type, and define output settings.

Multicolor Mode

Use process data to activate the defined device state. Use parameter data to define output settings, control delays, color, intensity, flash, and other animation types for State 1, State 2, State 3, and State 4.

Definitions for device states in Advanced Mode, Four State Full Logic Mode, and Multicolor Mode		
Name Description		
Animation Type	·	
Off	Indicator is off	
Steady	Color 1 is solid on at defined intensity	
Flash	Color 1 flashes at defined speed, color intensity, and pattern	
Two Color Flash	Color 1 and Color 2 flash alternately at defined speed, color intensities, and pattern	
50/50	Color 1 is displayed on 50% of the indicator and Color 2 is displayed on the other 50% of the indicator at the defined color intensities	
50/50 Rotate	Color 1 is displayed on 50% of the indicator and Color 2 is displayed on the other 50% of the indicator while rotating at the defined speed, color intensities, and rotational direction	
Chase Color 1 is displayed as a single spot against the background of Color 2 while rotating at the defined speed, color interdirection		
Intensity Sweep	Color 1 repeatedly increases and decreases intensity between 0% to 100% at defined speed and color intensity	
Color Sweep Color 1 and Color 2 transition alternately at defined speed and color intensities		
Sequence Color 1 increments against the background of Color 2 at defined Dynamic or Static Sequence Value (Advanced mode and respectively)		
Animation Direction Defines the direction of rotation for the 50/50 rotate, chase, and sequence animations (CW or CCW)		
Animation Pattern Defines the flash pattern for flash and two color flash animations (normal, strobe, three pulse, SOS, or random); also defines the vibration feedback		
Animation Speed Defines the animation speed (slow, medium, fast, or custom); also defines the speed of the vibration feedback pattern		
Vibration Feedback Defines the type of vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button is touched (Off, On, Animation Pattern) (Touch models with vibration response when the button		
Off Delay Type Defines if the Off Delay should be measured from when the conditions for the State began (Leading Edge) or from ended (Trailing Edge)		
Off Delay (ms)	The duration of the animation Off Delay. Leading Edge Off Delays can be used to ensure the animation is active for at least a minimamount of time.	

Definitions for device states in Advanced Mode, Four State Full Logic Mode, and Multicolor Mode		
Name	Description	
Dynamic/Static Sequence Value	Defines the span of Color 1 in the Sequence animation [0-255]. 0 means no portion of the animation will be Color 1, and it increases in a circular manner to 255 which indicates the full circumference will be Color 1. In Advanced Mode, this is in process data and is called Dynamic Sequence Value. In the other modes, this is in parameter data and is called Static Sequence Value.	
Sequence Shift	Shifts the beginning of the sequence animation to the specified LED (LED1 at 12 o'clock continuing in the direction indicated by the Animation Direction parameter	
Color 1	Defines Color 1 of defined animation	
Color 1 Intensity	Defines the intensity of Color 1 in the animation (high, medium, low, off, or custom)	
Color 2	Defines Color 2 of defined animation	
Color 2 Intensity	Defines the intensity of Color 2 in the animation (high, medium, low, off, or custom)	

Four State Full Logic Mode State Descriptions

Use process data job input and the touch button, optical sensor, or push button input to dictate which one of these states the device should be in. Use parameter data to define the state characteristics.

- State 1: Process Data job input off and touch, optical sensor, or push button inactive
- State 2: Process Data job input on and touch, optical sensor, or push button inactive
- State 3: Process Data job input off and touch, optical sensor, or push button active
- State 4: Process Data job input on and touch, optical sensor, or push button active

Four State Full Logic				
	Not Actuated	Actuated		
No Input	State 1	State 3		
Job Input	State 2	State 4		

	Legacy Logic Definitions (Four State Full Logic)		
	C Logic	State 1 is Off. State 2 is Color 1/Job Input. State 3 is Color 2/Acknowledge. State 4 is defined the same as State 3	
1	D Logic	State 1 is Off. State 2 is Color 1/Job Input. State 3 is Off. State 4 is defined the same as State 2	
	E Logic	State 1 is Off. State 2 is Color 1/Job Input. State 3 is Color 2/Mispick. State 4 is defined the same as State 2	
L	H Logic	State 1 is power, defined as Color 1. State 2 is defined the same as State 1. State 3 is Color 2/ Sense. State 4 is defined the same as State 3	

LED Control Mode

Use process data to define the color and intensity of each individual LED. Use parameter data to define customer colors and intensities. LED1 is oriented at the 12 o'clock position continuing clockwise through LED8 near 11 o'clock position.

Name	Description	
LED 1 ColorLED 8 Color	efines the color of the designated LED.	
LED 1 IntensityLED 8 Intensity	fines the intensity of the designated LED [Values: 0-10]	
Vibration Feedback	efines the type of vibration response when the button is touched (Off, On, Pattern) (Touch models with vibration only)	
Vibration Pattern	Defines the pattern of the vibration feedback (normal, strobe, three pulse, SOS, or random) (Touch models with vibration only)	
Vibration Speed	Defines the speed of the vibration feedback pattern (slow, medium, fast, or custom) (Touch models with vibration only)	

Demo Mode

Cycles through color spectrum, 50/50 rotate, intensity sweep, and sequence mode. Touch, optical sensor, or push button speeds cycle rate up or down (can be either Momentary or Latching). Touch, optical sensor, or push button initiates state showing individually colored LEDs. When set to demo mode, the device will cycle through the defined sequence when power is applied regardless of its connection to an IO-Link master.

Touch Settings

Use Parameter Data to define the following settings.

Setting	Description	
Touch Sensitivity	Defines the sensitivity of the touch button as either Standard, High or Low. Low sensitivity resists false activation. High sensitivity can be used for improved touch response (Touch models only)	
Function	Latching or Momentary Options. Momentary function toggles output on only during a touch, optical sensor, or push button input. Latching function toggles output on or off for each touch, optical sensor, or push button input	
Mute Enable	Turning on mute disables the touch, optical sensor, or push button input	
On Delay (ms)	Length of time the button needs to be pressed or the sensor needs to be blocked to trigger an active state. 0-60,000 ms	

Output Settings

Use Parameter Data to define the following settings.

Setting	Description	
Output State	Normally Open or Normally Closed. Normally Open turns the output on with a touch, optical sensor, or push button input. Normally Closed turns the output off with a touch, optical sensor, or push button input	
Off Delay Type	Leading Edge or Trailing Edge. Leading Edge delays will begin once a touch, optical sensor, or push button has been sensed. Trailing edge delays will begin once the touch, optical sensor, or push button has been released	

Setting	Description	
Off Delay (ms)	Length of time before the output state returns to a touch, optical sensor, or push button inactive state after the button has been released or sensor has been unblocked. 0-60,000 ms	

Specifications

Supply Voltage 18 V DC to 30 V DC

Supply Current

132 mA maximum current at 18 V DC Touch Models: 93 mA typical at 24 V DC Optical Models: 75 mA typical at 24 V DC Push Button Models: 65 mA typical at 24 V DC

Supply Protection Circuitry
Protected against reverse polarity and transient voltages

Touch Dwell Time

If touch dwells for longer than 60 seconds, the output will revert to the untouched state

Vibration Feedback Characteristics

Max Total On-Time Per Touch: 3 seconds Mechanical Life: 500,000 cycles

For all touch conditions, the default Vibration Feedback is On and the type of vibration feedback is Steady

Touch Response Time

Input Response: 5 ms minimum Touch Response: 300 ms maximum (Standard Sensitivity touch response)

Optical Sensor Emitter LED

Infrared, 870 nm

Operating Conditions

-40 °C to +50 °C (-40 °F to +122 °F) **Humidity:** 90% at +50 °C maximum relative humidity (non-condensing) **Storage:** -40 °C to +70 °C (-40 °F to +158 °F)

Environmental Rating
Touch and Optical Models: IEC IP67, IP69K per DIN 40050-9¹
Push Button Models: IEC IP65

Mounting

M30 x 1.5 threaded base, maximum torque 4.5 N·m (40 in·lbf)

Construction

Standard Model Base, Dome, and Nut: Polycarbonate FDA Model Base, Dome, and Nut: FDA-grade copolyester Push Button: Thermoplastic

Vibration and Mechanical Shock

Meets IEC 60068-2-27 requirements (Vibration: 10 Hz to 55 Hz, 1.0 mm amplitude, 5 minutes sweep, 30 minutes dwell)

Meets IEC 60068-2-27 requirements (Shock: 30G 11 ms duration, half sine wave)

IO-Link Interface

-LInk interrace
Supports Smart Sensor Profile: No
Baud Rate: 38400 bps (COM2)
Process Data In: 16 bits (2 bytes)
Process Data Out: 80 bits (10 bytes)
IODD Files: Provides all programming options, plus additional functionality

Connections

Integral 4-pin M12/Euro-style quick disconnect or 150 mm (5.9 inch) PVC cable with a M12/Euro-style quick disconnect, depending on model Models with a quick disconnect require a mating cordset

Certifications







Default Indicator Characteristics

	Dominant Wavelength	Color Coordinates ²		Lumen Output for Touch
Color	(nm) or Color Temperature (CCT)	x	у	Models (Typical at 25 °C) ³
Green	522	0.154	0.700	16.5
Red	620	0.689	0.309	8.3
Yellow	576	0.477	0.493	23.8
Blue	466	0.140	0.054	4.6
White	5700K	0.328	0.337	25.1
Cyan	493	0.170	0.340	18.4
Magenta	_	0.379	0.172	11.1
Amber	589	0.556	0.420	15.7
Rose	_	0.515	0.220	9.1
Lime Green	562	0.388	0.561	21.4
Sky Blue	486	0.155	0.247	19.5
Orange	599	0.616	0.370	12.1
Violet	_	0.217	0.089	9.7
Spring Green	508	0.177	0.536	17.0

Required Overcurrent Protection



WARNING: Electrical connections must be made by qualified personnel in accordance with local and national electrical codes and regulations.

Overcurrent protection is required to be provided by end product application per the supplied table.

Overcurrent protection may be provided with external fusing or via Current Limiting,

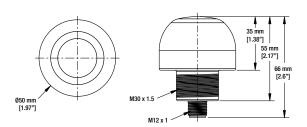
Class 2 Power Supply.
Supply wiring leads < 24 AWG shall not be spliced.
For additional product support, go to www.bannerengineering.com.

Supply Wiring (AWG)	Required Overcurrent Protection (Amps)
20	5.0
22	3.0
24	2.0
26	1.0
28	0.8
30	0.5

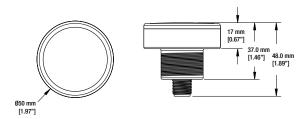
Dimensions

All measurements are listed in millimeters [inches], unless noted otherwise.

Standard Models: Touch Button



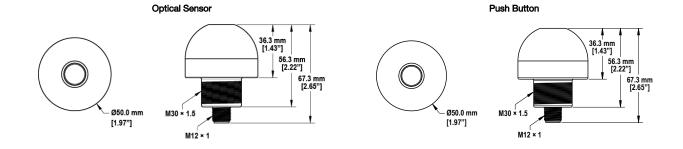
Compact Models: Touch Button



QP models must be installed to protect the cable and cable entrance from high-pressure spray to meet IP69K.

Refer to the CIE 1931 (x,y) Chromaticity Diagram to show equivalent color with indicated color coordinates. Actual coordinates may differ ± 5%.

Values shown apply to touch dome models only. Lumen output for compact models is 20% lower, optical sensor models is 14% lower, and push button models is 10% lower.



Accessories

Cordsets

4-Pin Threaded M12/Euro-Style Cordsets—Double Ended					
Model	Length	Style	Dimensions	Pinout	
MQDEC-401SS	0.31 m (1 ft)			Female	
MQDEC-403SS	0.91 m (3 ft)		40 Typ. [1.58"]	1 (00) 3	
MQDEC-406SS	1.83 m (6 ft)				
MQDEC-412SS	3.66 m (12 ft)				
MQDEC-420SS	6.10 m (20 ft)				
MQDEC-430SS	9.14 m (30 ft)			Male	
MQDEC-450SS	15.2 m (50 ft)	Male Straight/Female Straight	ø 14.5 [0.57"]	3	
			ø 14.5 [0.57"]	1 = Brown 2 = White 3 = Blue 4 = Black	

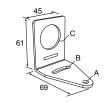
4-Pin Threaded M12/Euro-Style Cordsets—Double Ended, Oil Resistant					
Model	Length	Style	Dimensions	Pinout	
MQDEC-401SS-PUR	0.3 m (1 ft)			Female	
MQDEC-403SS-PUR	1 m (3.28 ft)			1 2	
MQDEC-406SS-PUR	2 m (6.56 ft)		H 40 Typ.		
MQDEC-415SS-PUR	5 m (16.40 ft)		1.58" M12 x 1 Ø 14.5 [0.57"] M12 x 1 Ø 14.5 [0.57"]		
MQDEC-430SS-PUR	10 m (32.81 ft)	Male Straight/Female Straight		Male 2 4 1 = Brown 2 = White 3 = Blue 4 = Black	

4-Pin Threaded M12/Euro-Style Cordsets—Double Ended, Washdown, Stainless Steel					
Model	Length	Style	Dimensions	Pinout	
MQDEC-WDSS-401SS	0.3 m (1 ft)		 	Female	
MQDEC-WDSS-403SS	0.91 m (3 ft)				
MQDEC-WDSS-406SS	1.83 m (6 ft)			1 (60) 2	
MQDEC-WDSS-412SS	3.66 m (12 ft)	Male Straight/Female Straight	M12 x 1 13.9 13.9 13.9	Male 2 1 = Brown 2 = White 3 = Blue 4 = Black	

Brackets

SMB30A

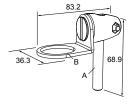
- Right-angle bracket with curved slot for versatile orientation Clearance for M6 (¼ in) hardware Mounting hole for 30 mm sensor 12-ga. stainless steel



Hole center spacing: A to B=40 Hole size: A= \emptyset 6.3, B= 27.1 x 6.3, C= \emptyset 30.5

SMB30FA

- Swivel bracket with tilt and pan movement for precise adjustment Mounting hole for 30 mm sensor 12-ga. 304 stainless steel Easy sensor mounting to extrude rail T-slot
- Metric and inch size bolt available



Bolt thread: SMB30FA, A= 3/8 - 16 x 2 in; SMB30FAM10, A= M10 - 1.5 x 50 Hole size: B= \varnothing 30.1

SMB30FVK

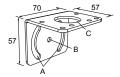
- V-clamp, flat bracket and fasteners for mounting to pipe or extensions Clamp accommodates 28 mm dia. tubing or 1 in. square extrusions 30 mm hole for mounting sensors



Hole size: A= ø 31

SMB30MM

- 12-ga. stainless steel bracket with curved mounting slots for versatile orientation
 Clearance for M6 (¼ in) hardware
 Mounting hole for 30 mm sensor



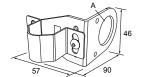
Hole center spacing: A = 51, A to B = 25.4 Hole size: A = 42.6×7 , B = \emptyset 6.4, C = \emptyset 30.1

SMB30RAVK

- V-clamp, right-angle bracket and fasteners for mounting sensors to pipe or extrusion

 Clamp accommodates 28 mm dia.

 tubing or 1 in. square extrusions
- 30 mm hole for mounting sensors



SMB30SC

- Swivel bracket with 30 mm mounting
- Swivel bracket with 30 mm mounting hole for sensor Black reinforced thermoplastic polyester Stainless steel mounting and swivel locking hardware included



Hole center spacing: A=ø 50.8 Hole size: A=ø 7.0, B=ø 30.0

Hole size: A = Ø 30.5

SMBAMS30P

- Flat SMBAMS series bracket 30 mm hole for mounting sensors Articulation slots for 90°+ rotation
- 12-ga. 300 series stainless steel



SMBAMS30RA

- Right-angle SMBAMS series bracket 30 mm hole for mounting sensors Articulation slots for 90°+ rotation
- 12-ga. (2.6 mm) cold-rolled steel



Hole center spacing: A=26.0, A to B=13.0 **Hole size:** A=26.8 x 7.0, B=Ø 6.5, C=Ø 31.0

Hole center spacing: A=26.0, A to B=13.0 Hole size: A=26.8 x 7.0, B=Ø 6.5, C=Ø 31.0

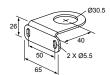
TC-K50-CL

Touch cover



LMB30LP

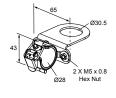
- Low profile
 - 30 mm mounting hole
 - 300 series stainless steel



Diameter: A = 67 mm **Height:** B = 42.5 mm

LMB30LPC

- For 28 mm tubular racking
- LMB30LP attached to clamp bracket
- Toolless mount to racking
- 30 mm mounting hole



Standard Laser Marking Options



Circle Icon (add -CRCL/to model number)



Power/Start Icon (add -STRT/ to model number)



Stop Icon (add -STOP/to model number)



Reset Icon (add -RSETI to model number)

Example: K50PTKQ-RSETI

Banner Engineering Corp. Limited Warranty

Banner Engineering Corp. warrants its products to be free from defects in material and workmanship for one year following the date of shipment. Banner Engineering Corp. will repair or replace, free of charge, any product of its manufacture which, at the time it is returned to the factory, is found to have been defective during the warranty period. This warranty does not cover damage or liability for misuse, abuse, or the improper application or installation of the Banner product.

THIS LIMITED WARRANTY IS EXCLUSIVE AND IN LIEU OF ALL OTHER WARRANTIES WHETHER EXPRESS OR IMPLIED (INCLUDING, WITHOUT LIMITATION, ANY WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE), AND WHETHER ARISING UNDER COURSE OF PERFORMANCE, COURSE OF DEALING OR TRADE USAGE.

This Warranty is exclusive and limited to repair or, at the discretion of Banner Engineering Corp., replacement. IN NO EVENT SHALL BANNER ENGINEERING CORP. BE LIABLE TO BUYER OR ANY OTHER PERSON OR ENTITY FOR ANY EXTRA COSTS, EXPENSES, LOSS OF PROFITS, OR ANY INCIDENTAL, CONSEQUENTIAL OR SPECIAL DAMAGES RESULTING FROM ANY PRODUCT DEFECT OR FROM THE USE OR INABILITY TO USE THE PRODUCT, WHETHER ARISING IN CONTRACT OR WARRANTY, STATUTE, TORT, STRICT LIABILITY, NEGLIGENCE, OR OTHERWISE.

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For patent information, see www.bannerengineering.com/patents.

FCC Part 15 and CAN ICES-3 (B)/NMB-3(B)

This device complies with part 15 of the FCC Rules and CAN ICES-3 (B)/NMB-3(B). Operation is subject to the following two conditions:

- This device may not cause harmful interference, and
 This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules and CAN ICES-3 (B)/NMB-3(B). These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
 Increase the separation between the equipment and receiver.
 Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
 Consult the manufacturer.

